Monstrous Appetite: Cooking & Combat

Presented by Brian Spayd

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Monstrous Appetite: Cooking & Combat

Concept Overview

Greetings from **Nordaville**, an enchanting town nestled in the far northwest of 1950s golden age America. In **Nordaville**, our protagonist is set to inherit an old diner from their dearly departed family whose tragic demise is shrouded in mystery. Determined to reignite the establishment, they embark on a culinary quest to concoct tantalizing recipes to bring in a new wave of customers.

One strange day, an inexplicable event unfolds when a mysterious chasm forms within the diner, devouring all the stocked-up ingredients. Undeterred by the weird occurrence, our hero ventures courageously into the depths of the abyss, only to discover a whole new fantastical world. To their amazement, this world is brimming with strange flora and fauna that can be transformed into delectable dishes using their culinary expertise.

The hero devises a plan to source their ingredients from the otherworldly realm they have found below. Using these fantastical and exotic ingredients to skyrocket the diner's local popularity. However, unbeknownst to the customers, the origins of their sumptuous meals remain a well-guarded secret, hidden within the chasm between the two worlds.

As the hero's eatery flourishes, they must grapple with the ethical dilemma of keeping the truth hidden from the unsuspecting patrons while navigating the wondrous and perilous world below.

Can the hero maintain the delicate balance between this newfound success all while concealing the source of these culinary delights? Prepare to embark on an epic journey filled with mystery, culinary innovation, and a dash of ethical quandaries in this captivating adventure of **cooking & combat.**

Monstrous Appetite: Cooking & Combat Characters

The Hero (Protagonist)

[Custom Character Male/Female]

The Hero is left to live with his aunt on a farm, outside the small town of **Nordaville.** Their parents vanished in a mysterious fashion and all that they left the Hero is the title to a diner in the town.

Upon visiting the diner, a strange chasm opens in the pantry. Venturing inside the Hero discovers a new world full of wonder and intrigue. They vow to discover the secret of the chasm, keep the diner open for business, and find clues to discover the disappearance of their parents.

Jones (Friend & Ally)

Jones has many quirks and generally has a bit of a problem maintaining focus. She can be a bit hyperactive after some coffee and visits the diner often. Whenever she sits at the bar, she places her fist on her cheek leaning against her elbow. She is optimistic and courageous but also deathly afraid of bats and other creepy flying creatures.

At some point, she can help in **cooking and combat**, and she is an adept learner in both fields. As a friend of the Hero, she is willing to challenge and be competitive with them and sometimes even plays the role of the rival during certain events.

Characters

Ernest (Mentor)

Ernest has lived his whole life in **Nordaville** and knows almost every secret it has to offer. Even so, he is not willing to divulge such secrets both for his pleasure and to preserve the curiosity of the younger generations living there.

Ernest has a friendly disposition and knows almost all of the townsfolk's names. He is a hard worker and owns a men's clothing store in the middle of town which gives credence to his higher-than-normal sense of style. He would frequent this diner during the ownership period of the Hero's father and uncle. He was their best customer and a firm believer in what good food and coffee could do for a small thriving community.

Giving advice is one of his favorite pastimes and he would give it out freely and sometimes completely unsolicited.

Edith (Hero's Aunt)

Edith is in her mid to late 50s and is the oldest sister of the hero's late mother. She has a worn but kind face with surprisingly few wrinkles for her age. She is exceedingly short but very high energy, and her appearance is dark from working in her garden which is where you will find her most often.

Edith is the oldest of three girls in her household and the only remaining daughter. Her youngest sibling passed away from a tragic boating accident and more recently the Hero's mother and father are presumed dead.

Edith loves her garden almost as much as her family and she treats both as well as she can. She manages her late husband's estate and can provide for the Hero through her retirement from the local paper as an ex-journalist and from the occasional produce from her garden.

Monstrous Appetite: Cooking & Combat Locations

The Town of Nordaville

Step back in time to the vibrant and mysterious town of **Nordaville** located in the Northwestern part of America during the 1950s. In **Monstrous Appetite**, an enchanting adventure that blends nostalgia, folklore, and mystery. The setting of the game boasts a colorful palette with lush greens, warm yellows, fiery oranges, and earthy browns, reminiscent of a picturesque landscapes surrounded by pine trees, dense forests, rocks, and tranquil lakes.

The heart of **Nordaville** lies in its mixed architecture, combining a modern 1950s town square with the quaint charm of old Nordic architecture. Imagine a grand church towering in the center of town nearby a cozy diner, with a breathtaking view of the lake and mountains beyond. The town square oozes with style like in Back to the Future, evoking a sense of nostalgia with arcade cabinets, vibrant roller skates, and bustling diners. The local newspaper fills the streets, sharing the latest news and secrets of the town.

Monstrous Appetite: Cooking & Combat Locations

The Depths are an intricate cave network that has opened underneath Nordaville. These caves are home to exotic flora and fauna from another world. The Hero discovers another world found at the end of one of these caves.

The Hero ventures deep into the depths after a chasm forms within his diner and swallows up all of the ingredients in his pantry. Undeterred by this, the Hero explores this dark abyss and discovers another world full of flora and fauna under a bioluminescent ceiling as bright as the sky above. The depths are laid with grass knolls and crystal-clear subterranean rivers leading to great lakes filled with glowing sea life.

The world below is not unlike the world above, yet it is filled with far more danger and mystery. An ancient magic lingers deep in the depths and creatures of formidable strength could easily prove one's downfall. However, the Hero is determined to tame this newfound world and lay claim to its delicacies!
One might say they have a monstrous appetite for cooking and combat!

Monstrous Appetite: Cooking & Combat
Shot Description Example

"The Hero meets Ernest"

1) Wide Shot, Eye Level, Tracking.
    a. Enter through the front door of the diner. A seamless shot tracked forward up to the counter. Where an older man(Ernest) is enjoying his coffee while the owner(Hero) is tending to things behind the counter...
2) Medium Shot, Eye Level, Static.
    a. Hero asks the man enjoying his coffee if he wanted white, wheat, or raisin today. He replies. "I'll have the usual." The Hero is perplexed by this statement and asks saying. "I don't think I've had you in here before. I always remember a face."
3) Medium close-up, Eye level, Static.
    a. Man sipping his coffee laughs and says. "is that right huh?" And then promptly says. "I will have some wheat please."
4) Medium shot, shoulder level, static.
    a. The Hero while doing multiple things begins toasting him some bread and asks the man what he means by earlier.
5) Medium close-up, Eye level, Pedestal.
    a. Close up of the Hero asking the man if he had been to the diner under its old owner. While a pedestal shot pans down from his eyes to the plate of food being placed on the table.
6) Medium shot, Hip level, Static.
    6) Off-center shot of the man eating and drinking his coffee while recollecting being a regular at the diner when it was owned by the Hero's family members.
7) Wide shot, Eye level, Static.
    6) Side shot of the counter showing both characters one standing behind the counter and the other sitting on a stool eating the food. The Hero asks if the man knew his parents. Oh, and what his name was…
8) Medium close-up, eye level, static.
    6) The man laughs telling the Hero his name. And then begins giving some backstory to the Hero's parents and the diner itself.
9) Montage of old images and old footage.
    6) Kind of original McDonald's or Dwarf House style images of a bygone era of diners. Some footage of the Hero's parents serving food happily and a final scene showing the Hero's father side hugging the Hero's uncle.
10) Medium shot, eye level, pan shot.
    6) A panning shot from the old man telling the remainder of the story and the Hero's reaction to the insight into the diner's past.

Title: Monstrous appetite - Brian Spaid

Page: 1

Scene No. 1 Shot No.

ZOOM OUT From Hole.
WS.

Scene No. 1 Shot No. 2

a small Light in the distance.

Scene No. 1 Shot No. 3

It is Hero w/ Torch.

Scene No. 1 Shot No. 4

Hero has a bag. CU.

Scene No. 2 Shot No. 1

Pan across diner counter.

Scene No. 2 Shot No. 2

Sees Hero Thru window.

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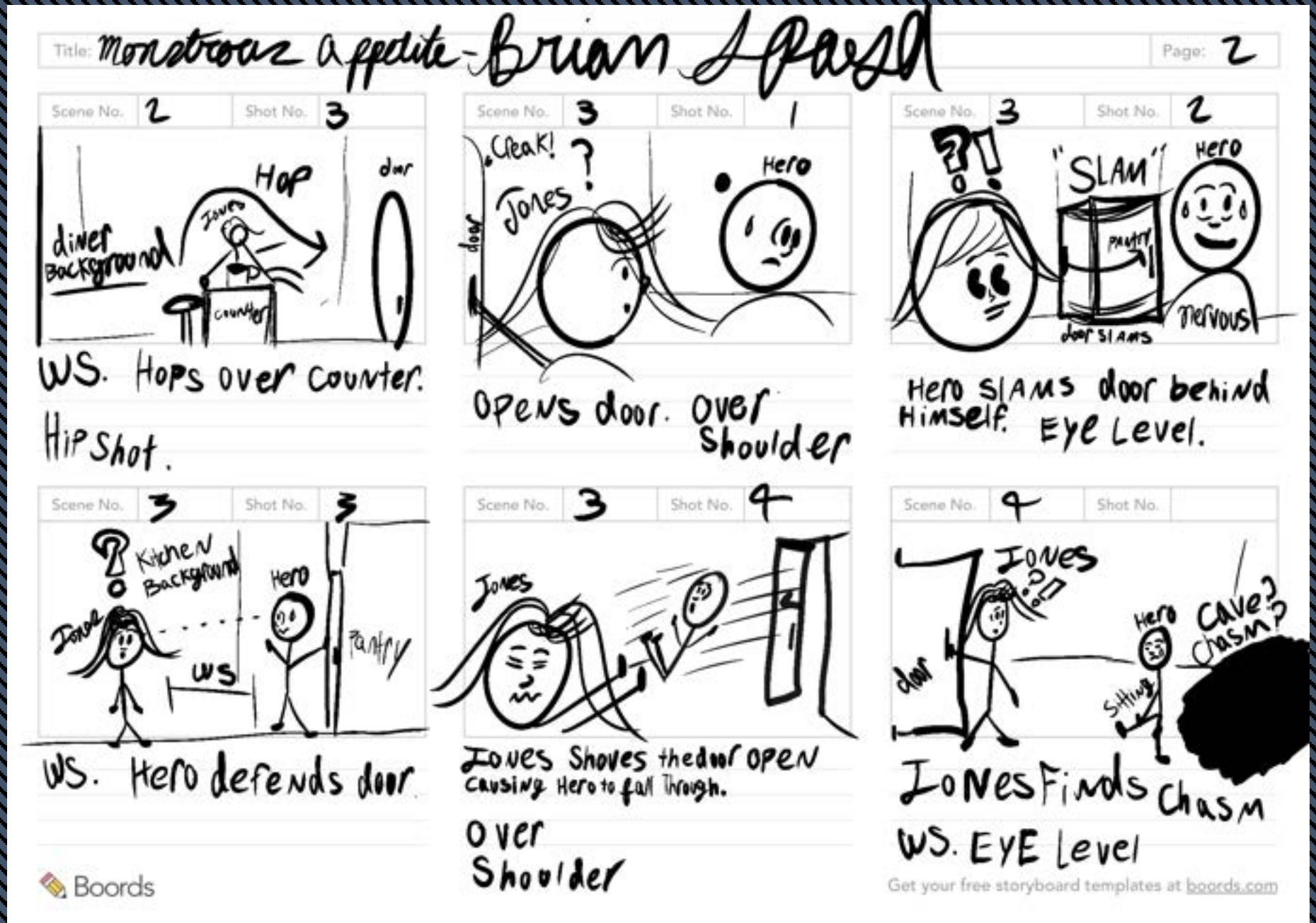
Storyboards



Title: Monstrous appetite - Brian Lloyd Page: 3

Scene No. 4 Shot No. 2

Hero Thinks. MS. EL.

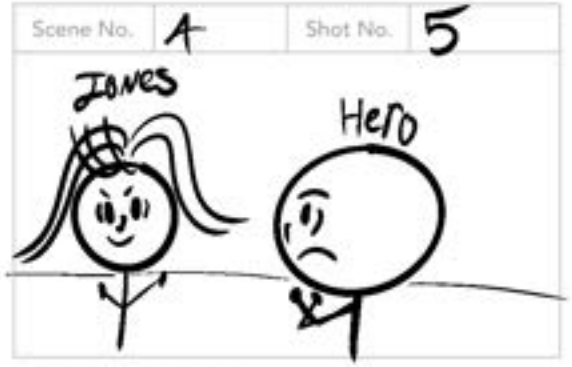
Scene No. 4 Shot No. 3

Jove extorts for Sandwhiches. MS. El.

Scene No. 4 Shot No. 4

MS. EL. Hero Reacts

Scene No. 4 Shot No. 5

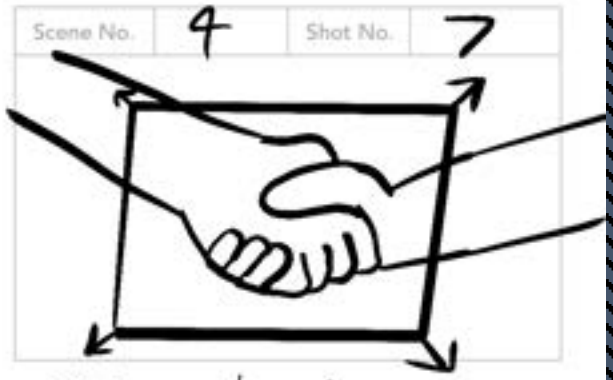


MS. EL.

Scene No. 4 Shot No. 6

MCU. Pan.

Scene No. 4 Shot No. 7



CU. Handshake

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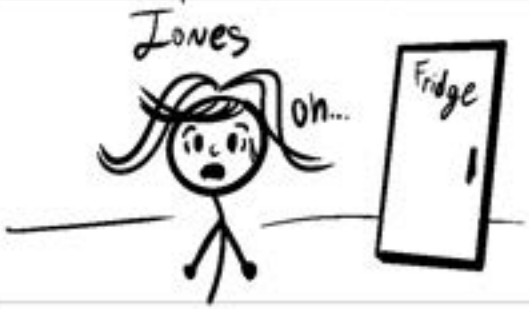
Scene No. 4 Shot No. 8

Jones Pledges.
MS. EL.

Scene No. 4 Shot No. 9

MCU. EL. Hero is serious.

Scene No. 4 Shot No. 10



MS. EL. Jones offguard.

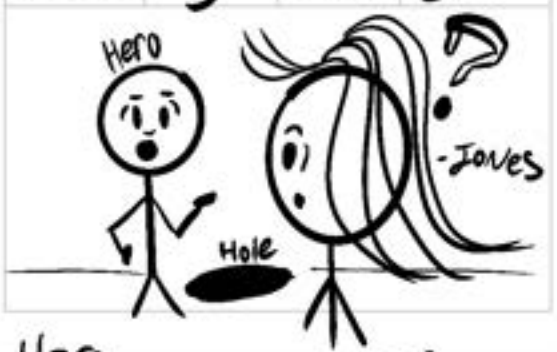
Scene No. 5 Shot No. 1

MS. Hero Explains.
Over shoulder.

Scene No. 5 Shot No. 2

Jones Retorts. MS. EL.

Scene No. 5 Shot No. 3



Hero Convinces. Over Shoulder MS.

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Scene No. 5 Shot No. 4

Jones intrigued. MCU. EL.

Scene No. 5 Shot No. 5

MS. EL.

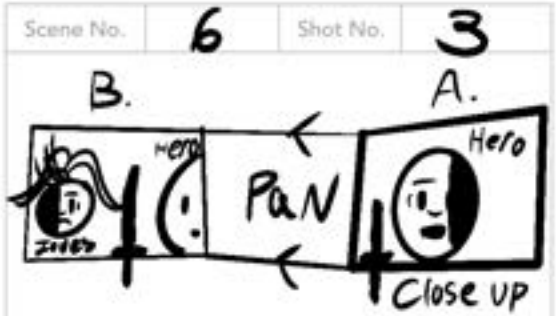
Scene No. 6 Shot No. 1

WS. EL.
IN The Cave.

Scene No. 6 Shot No. 2

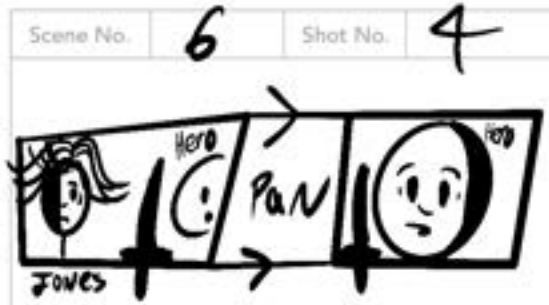
CU. EL.

Scene No. 6 Shot No. 3



PAN back and Forth.

Scene No. 6 Shot No. 4



CONVERSATION CONTINUOUS.

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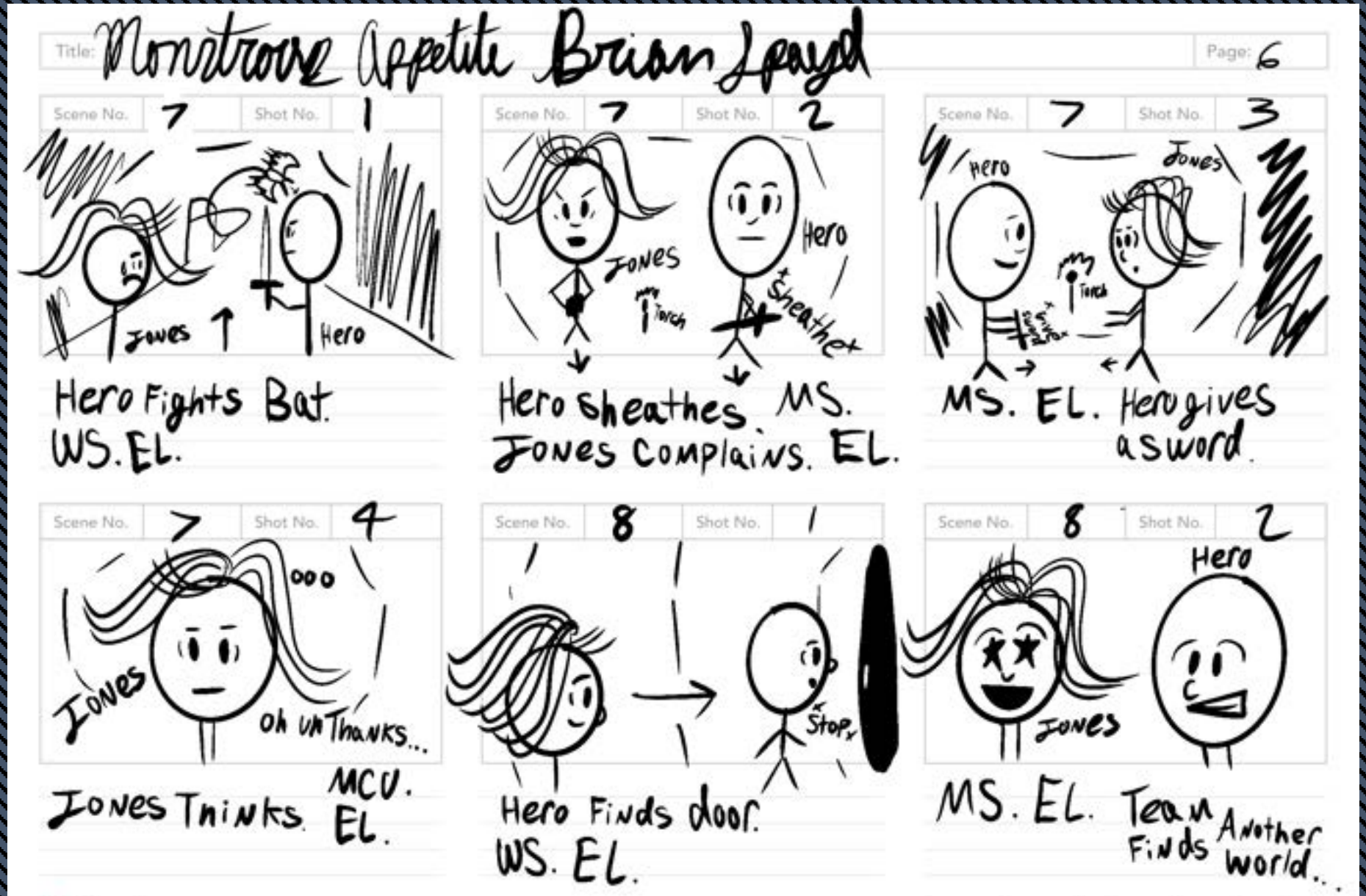
Title: Monstrous Appetite Brian Lloyd
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Scene No. 7 Shot No. 1
Jones
Hero
Hero Fights Bat
WS. EL.
Scene No. 7 Shot No. 2
Jones
Torch
Hero
Sheathes
Hero sheathes MS.
Jones Complains. EL.
Scene No. 7 Shot No. 3
Hero
Jones
Torch
MS. EL. Hero gives
a sword.
Scene No. 7 Shot No. 4
ooo
Jones
oh uh Thanks...
Jones Thinks MCU.
EL.
Scene No. 8 Shot No. 1
Stop
Hero Finds door.
WS. EL.
Scene No. 8 Shot No. 2
Hero
Jones
MS. EL. Team Finds Another world...
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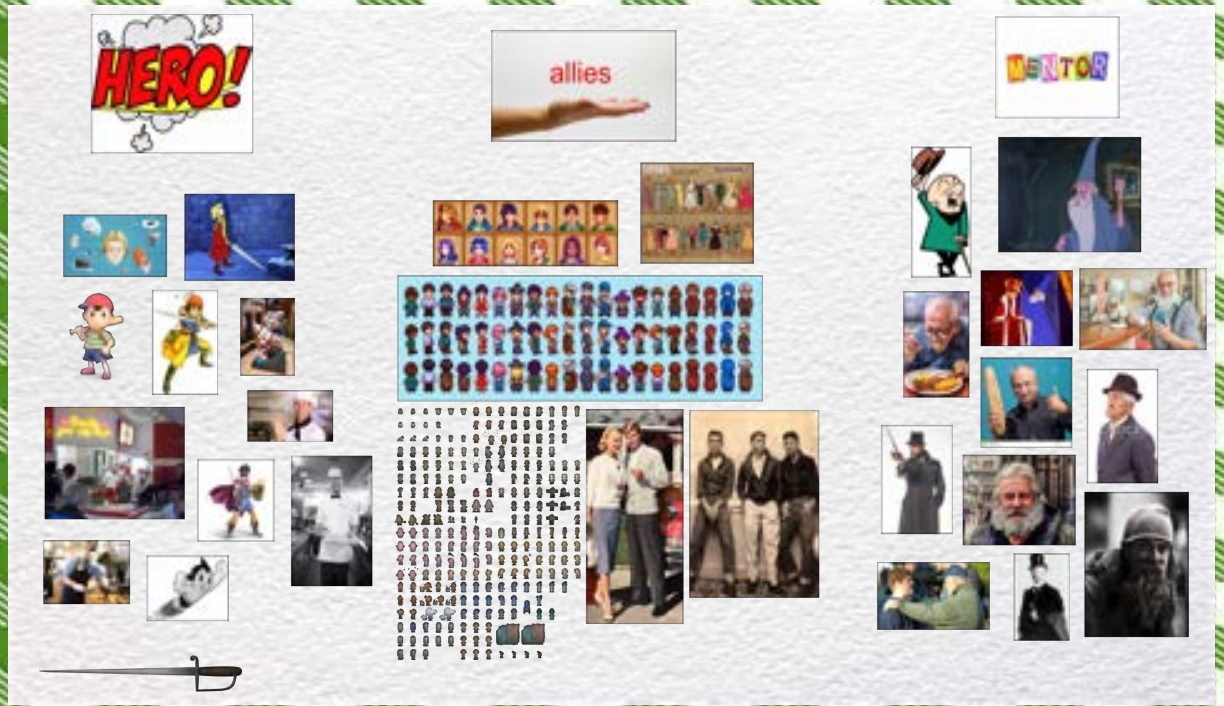
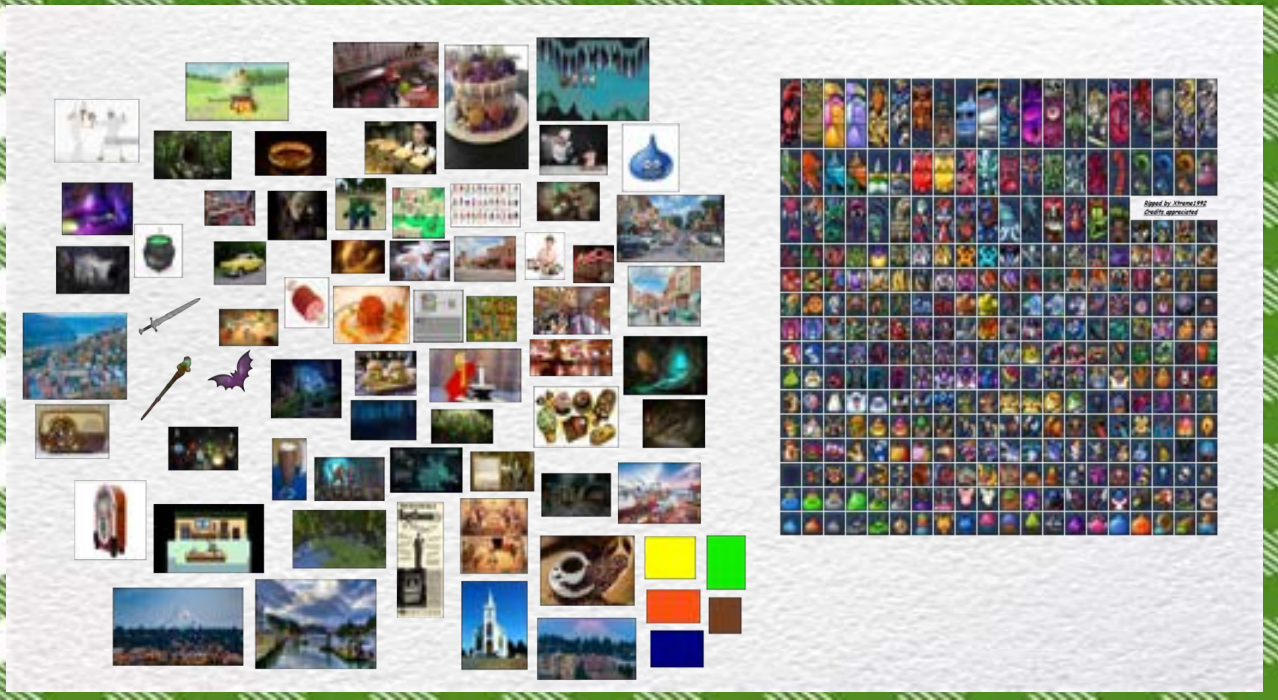


Character Board

Mood Board



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Cooking & Combat

Written by

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FADE IN:

INT. HERO'S DINER BACKROOM - DAY

A slow zoom-out from the darkness reveals a mysterious pit that has opened inside a food pantry. The pantry is spacious and stocked with mysterious ingredients. A light appears at the edge of the darkness in the distance illuminates the chasm. The light begins slowly approaching the camera as a figure appears. Hero, wielding a torch is hauling spoils back from the mysterious place they have been.

CLOSE UP ON HERO

HERO
Oh, man! This was quite the haul! I think I'll try making some dumplings out of these imps.

MATCH CUT TO:

INT. HERO'S DINER

- DAY SLOW PAN

ACROSS COUNTER

Suddenly, a girl behind the bar of the diner catches a glimpse of Hero through a window. A circular window offers a small glimpse into the kitchen. She hops over the diner counter and cracks open the door.

JONES
Who're you talking to?

This catches Hero off guard and he quickly shuts the pantry door closed behind him as he was just exiting.

WIDE SHOT OF HERO AND JONES

HERO
Nothing! Hey Jones! Just talking to myself. You know me. I'm just quirky like that!

JONES
Is that so? Hmm... Are you sure nobody is in there?

Jones was a short girl about as old as Hero with sandy hair and sun spots on her face. Jones pushes the door open behind the Hero with enough force that it causes him to fall over. Behind the door is a dark pit that leads deep into mysterious depths.

JONES (cont'd)
Well... at least you weren't lying entirely. What IS that?

HERO
That's... That's... I'm not quite sure...

Hero scratches his head while trying to think of an answer that is both satisfying and doesn't lead to more questions. However, Hero concedes, to tell the truth.

HERO (cont'd)
Look. If I tell you... You have to promise to keep this a secret between us.

JONES
Oh..? I'd be willing to keep a secret for a price!

Hero looks at Jones with a face of accepting disgust. Hero begrudgingly replies.

HERO
Lemme guess. Free tuna clubs?

JONES
Free tuna clubs...with fries!

HERO
With fries...

JONES
Dang, now I feel bad... How about for a month?

HERO
A month?!?

Hero looks down at Jones who offers her hand out in a handshake smugly. Hero exhales defeated and says.

HERO (cont'd)

Fine. You better keep this airtight.

Jones puts her hand over her heart and raises her other hand up in a pledge.

JONES
I solemnly swear-

HERO
Take this seriously Jones! I need you to promise.

JONES
Alright. Alright sorry. I promise Hero.

HERO
Alright, so... This pit is some kinda cave that leads to another world.

JONES
Another world? Hero did you hit your head as a child!?

HERO
It's true! See for yourself. Come with me I need to run another quick errand now that I think about it.

JONES
Ooooh, can I hold the torch?

Jones's dark brown eyes begin beaming with bright light toward Hero. She finds the idea of spelunking cool.

HERO
Ha Ha. Sure why not.

HERO (V.O.)
That worked out well. I'm still not convinced Jones will keep her mouth shut but it is nice not having to burden this secret all alone.

TIME CUT:

INT. UNDERGROUND CHASM

A faint glow of a torch illuminates two figures and the dank walls of a cave. The cave is spacious and jagged stalagmites are hanging from the ceiling. Hero and Jones are venturing into the darkness to find discoveries. A wide shot of Hero leading and Jones following behind holding the torch illuminating their path.

WIDE SHOT HERO AND JONES

JONES
Holy hell it's dark down here.

HERO
Shhhh. Keep it down you never know what could be lurking around.

JONES
Eep! Don't scare me like that! Are you serious?

CLOSE UP ON HERO

HERO
Hey, stay close. This place may seem like an ordinary cave but it is constantly surprising me.

JONES
Wait... Is this place like actually super dangerous?

HERO
Sorta kind of...

JONES
What. Do. You. Mean! Sorta kind of?

Suddenly a flying creature resembling a bat flies from around the corner of the cave and swoops down on Hero. Hero quickly draws a sword from his hip and slashes the bat in a single strike. During this brief attack, Jones cowers and lets out a yelp.

MEDIUM SHOT OF HERO AND JONES

HERO
Like that kind of sorta.

Hero quickly puts his sword back into the sheathe on his hip. Jones stops cowering and snaps back at hero.

JONES
Why didn't you tell me?? This place is dangerous. Shouldn't I have a weapon or something??

HERO
I didn't tell you because I didn't want to worry you. For the spot we are going to I usually don't have any issues.

Hero hesitates and stops briefly. He reaches into his bag and pulls out a small sword.

WIDE SHOT OF HERO AND JONES

HERO (cont'd)
Here take this if it will make you feel safer. You shouldn't worry too much I'll protect the both of us.

Jones is left feeling weird about Hero's words. She appreciates it but she doesn't know how to feel about it. She hesitates before taking the small blade from Hero.

CLOSE-UP ON JONES

JONES
Oh uh, thanks I appreciate it.

TIME CUT:

After some time traveling through the cave, Hero stops suddenly dead in his tracks. Rolls away a stone laying on the side of the cave wall and reveals a brightly lit area. This area has high ceilings glowing with a strange light and plenty of flora and fauna to behold. It appears almost like they are outside.

JONES (cont'd)
Holy hell it is bright in here. This is amazing!

FADE OUT:

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